

**2018-19 County Comparison - Building Division
Sample of Fees Across Comparator Counties**

Hourly Rate Comparison

Description	El Dorado County Current Rate	El Dorado County Proposed Rate	Placer County Current Rate	Butte County Current Rate	Sacramento County Current Rate	Yuba County Current Rate	Nevada County Current Rate	Average Rate
Hourly Rate / General	\$ 108.88	\$ 126.12	\$ 124.89	\$ 133.00	\$ 116.00	\$ 147.00	\$ 154.34	\$ 130.69

Fee Description	El Dorado County Current Fee	El Dorado County Proposed Fee	Placer County Current Fee	Butte County Current Fee	Sacramento County Current Fee	Yuba County Current Fee	Nevada County Current Fee	Average Fee
Standard Permit Application fee	\$ 109.00	\$ 126.00	\$ 121.49	\$199	\$116 (except W/H & Ducting \$58)	\$ 110.25	\$ 153.34	\$ 134.85
Temp Mobile Homes- Residential	\$ 413.00	\$ 478.00	\$ 246.25	Over the counter- \$911 Online-\$777.	Varies based upon valuation	\$ 294.00	\$ 153.34	\$ 403.52
Temp Commerical Modular on Construction Site	\$ 186.00	\$ 216.00	\$ 246.25	Over the counter- \$911 Online-\$777.	Varies based upon valuation	\$ 294.00	\$ 191.68	\$ 365.79
Temp Mobile Home or Comm Modular Inspection	\$ 232.00	\$ 269.00	\$ 246.25	N/A	Varies based upon valuation	\$ 147.00	\$ 153.34	\$ 194.65
Grading <1500 C.Y.	\$ 586.00	\$ 678.00	N/A	No Grading Fee for Res.	\$1,400, T&M	N/A	\$ 697.70	\$ 894.33
Solar Residential Roof Top Permits	\$ 242.00	\$280, then \$15.00 for each kW over 15kW	\$124.89 mininum, based on valuation, inspection \$170.94	\$ 450.00	\$232, plus \$35/wk 1-8, \$477 kW9-15, \$477, plus \$15 kW over 15kW	\$220.50/each	N/A	\$ 253.88
Business License Inspection Fee	\$ 109.00	\$ 126.00	\$ 124.89	N/A	\$ 290.00	\$ 73.50	N/A	\$ 149.35
Plan Check Fee	\$ 109.00	\$ 126.00	\$ 124.89	\$ 133.00	Based on Valuation	\$ 147.00	\$76.67, T&M	\$ 118.11
Information Technology Fee	valuation, maximum \$300, building permits only	valuation, maximum \$300, building permits only	N/A	2%, on planning fees only	4.5%, max \$350, applied to fees except appeals	6% on all fees	N/A	