



RESOLUTION NO.

OF THE BOARD OF SUPERVISORS OF THE COUNTY OF EL DORADO

WHEREAS, in accordance with Section 602 of the County of El Dorado Personnel Rules Resolution #166-2022 applicable to represented employees, and Section 401 of the El Dorado County Salary and Benefits Resolution #037-2025 applicable to unrepresented employees, the Board of Supervisors shall by Resolution specify the number and classification of all authorized positions for each department of the County.

WHEREAS, in accordance with Section 501 of the County of El Dorado Personnel Rules Resolution #166-2022 applicable to represented and unrepresented employees, at the recommendation of the Human Resources Department, the Board of Supervisors shall approve all new classes and class specifications, and determine the representation unit or units to which each class is assigned; and

NOW, THEREFORE, BE IT RESOLVED, the Board of Supervisors of the County of El Dorado authorizes the Director of Human Resources to make any technical corrections if needed.

BE IT FURTHER RESOLVED, that the Board of Supervisors of the County of El Dorado does hereby adopt the new classifications as set forth below, and amends the Salary Schedule and the Authorized Personnel Allocation Resolution #074-2025, as set forth below, effective the first pay period following adoption.

New Classification			
Job Class No.	Bargaining Unit	Classification Title	Salary Range
6505	SU	Airport Operations Officer	\$44.70 - \$54.33 \$7,748.00 - \$9,417.20

Allocation Changes						
Department	Job Class No.	Class Title	Departmental Total Positions			
			Allocated	Filled	Proposed	New Allocation
Chief Administrative Office	6505	Airport Operations Officer	0.0	0.0	+1.0	1.0

PASSED AND ADOPTED by the Board of Supervisors of the County of El Dorado at a regular meeting of said Board, held the ____ day of _____, 2025, by the following vote of said Board:

Ayes:

Attest:
Kim Dawson

Noes:
Absent :

Clerk of the Board of Supervisors

By: _____
Deputy Clerk

George Turnboo, Chair, Board of Supervisors