

## **PROCLAMATION**

## of the Board of Supervisors of the County of El Dorado In Recognition of Veterans Day - November 11, 2019

WHEREAS, on Veterans Day, we gather at the El Dorado County Veterans Monument to honor the service and sacrifice of Veterans of the United States Armed Forces who have honorably and valorously served the cause of freedom; and

WHEREAS, there are many Veterans among us who continue to their battles and need our never-ending fidelity, support and encouragement; and

WHEREAS, long after taking off their uniforms, Veterans continue to serve our Nation and County as volunteers, public servants, mentors, parents and community leaders; and

WHEREAS, greater strides should be made to demonstrate the appreciation and gratitude these loyal Americans deserve and to commemorate the service and ultimate sacrifice made by many; and

WHEREAS, the County of El Dorado has long demonstrated its commitment to Veterans by establishing the Department of Veteran Affairs and allocating a portion of County revenues to help the County's Veterans and to commemorate what they did and sacrificed for us.

**NOW, THEREFORE, BE IT PROCLAIMED**, that the Board of Supervisors of the County of El Dorado calls upon the citizens of El Dorado County to pray for the safety and strength of our troops. As a grateful nation, we are humbled by the sacrifices rendered by our service members and their families out of the deepest sense of service and love of country. On Veterans Day let us remember our solemn obligations to our Veterans, and recommit to upholding the enduring principles that define our nation and that are the foundation of our country's strength, and that our fellow citizens have fought and lost their lives to defend and protect.

**PASSED AND ADOPTED** by the Board of Supervisors of the County of El Dorado at a regular meeting of said Board, held the 15<sup>th</sup> day of October 2019.

Attest:

Kim Dawson

Clerk of the Board of Supervisors

Rv:

Deputy Clerk

Sue Novasel, Chair, Board of Supervisors