

### County of El Dorado

#### Vacation Home Rental (VHR) Program – Seeking Board Direction on VHR Clustering

April 6, 2021

# Why a Clustering Policy?

- Combats commercialization of neighborhoods
- Combats loss of sense of community
- Combats nuisance issues like noise

# **Buffering Options**

- 300' and 500' buffers around existing VHRs no other VHRs allowed, plus
- 1,000' buffer around large VHRs with 12 or more occupants - no other large VHRs allowed

#### Buffering's Effect on VHR Numbers

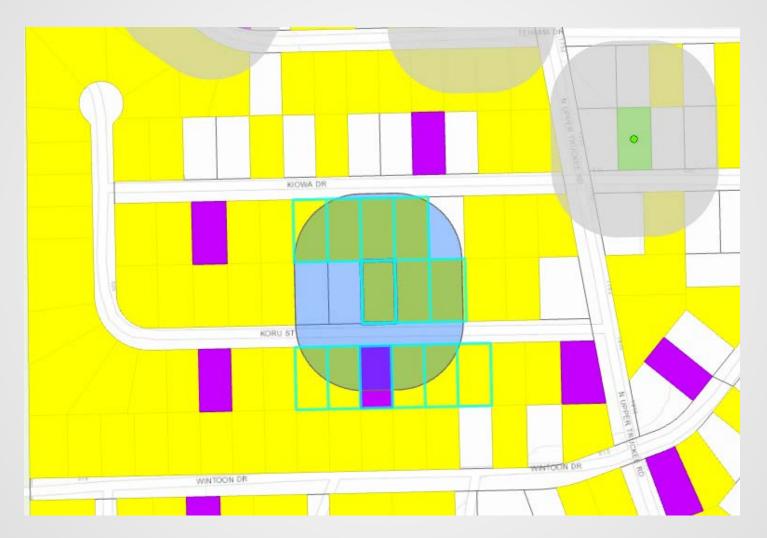
Buffer Distance	Existing (VHRs in place or Pending)	Candidate (Developed Residential)	Potential (Vacant Residential Buildable)	Eligible (Existing + Candidate + Potential)	Average Impact (Eligible lots removed per buffer)	Maximum (Estimated VHR total)
No Buffer	753	7,987	1,031	9,771		9,771
150ft	753	4,086	470	5,309	6	1,649
300ft	753	2,259	225	3,237	9	1,126
500ft	753	1,364	99	2,216	10	974

### 1000' Buffer's Effect on Large\* Homes

- 300' + 1,000' buffers = 1,651 parcels could have a large VHR and 833 parcels are excluded from having a large VHR
- 500' + 1,000' buffers = 1,169 parcels could have a large VHR and 294 parcels are excluded from having a large VHR

\* Defined as hosting 12 or more guests

#### 150' Buffer



**Excludes 13 Parcels** 

#### 300' Buffer



**Excludes 31 Parcels** 

#### 500' Buffer



Also Excludes 31 Parcels (due to overlap and unbuildable lots)

## **Economic Impacts**

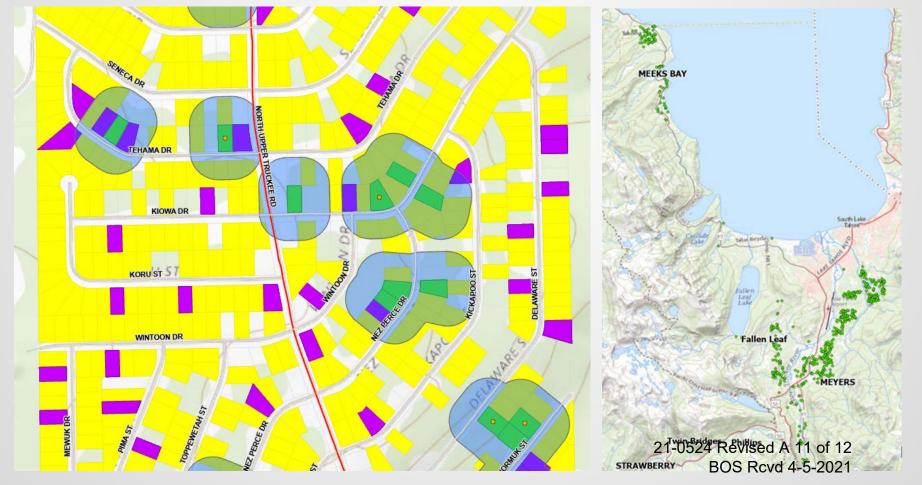
- A VHR on Average (Mean) generates \$5,200 in TOT/Year
- A 300'/1,000' Combined Buffer potentially eliminates 2 VHRs therefore \$10,400 TOT/Year
- A 500'/1,000' Combined Buffer potentially eliminates 5 VHRs therefore \$26,000 TOT/Year
- VHRs affect neighborhood character and home values

#### **Resource** Needs

- Technical resource needs are forecasted to be low
- Additional staffing resources are needed:
  - One Senior Development Technician
  - One Code Enforcement Officer
- TOT revenue can help offset costs

### **GIS Demonstration**

• Staff from the Surveyor's Office will now perform a demonstration of these buffers in their web app



# Questions, Discussion and Board Direction